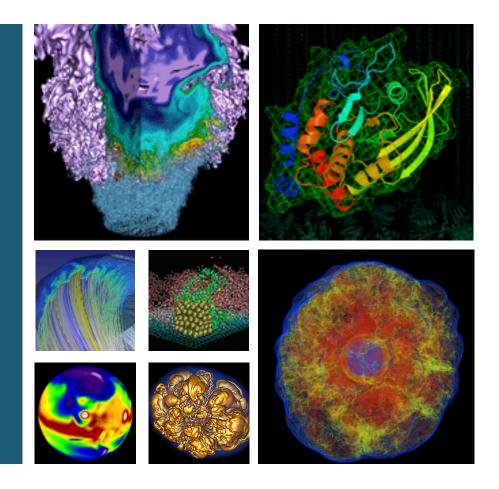
NERSC File Systems and How to Use Them







NUG 2014 Training for New Users February 3, 2014





Overview



- Focus on user-writable file systems
- Global file systems
- Local file systems
- Policies
- Performance
- Platform summary
 - Edison, Hopper, Carver





Protect Your Data!



- Some file systems are backed up
- Some file systems are not backed up
- Restoration of individual files/directories may not be possible
- Hardware failures and human errors will happen





Global File Systems



- NERSC Global Filesystem (NGF)
- Based on IBM's General Parallel File System (GPFS)
- Architected and managed by NERSC's Storage Systems Group
- Provides directories for home, global scratch, and project
- Also provides /usr/common
 - NERSC-supported software









Provided by two ~100 TB file systems

```
/global/u1
/global/u2
- 5 GB/s aggregate bandwidth
```

Low-level name

```
/global/u1/d/dpturner
/global/u2/d/dpturner ->
/global/u1/d/dpturner
```

- Better name
 /global/homes/d/dpturner
- Best name \$HOME





Global Homes Use



Shared across all platforms

- \$HOME/edison, \$HOME/hopper, etc.
- "dot files" (.bashrc, .cshrc.ext, etc.) might contain platform-specific clauses

```
if ($NERSC_HOST == "edison") then
...
endif
```

Tuned for small file access

- Compiling/linking
- Job submission
- Do not run batch jobs in \$HOME!





Global Homes Policies



Quotas enforced

- 40 GB
- 1,000,000 inodes
- Quota increases rarely (i.e., never) granted
- Monitor with myquota command

"Permanent" storage

- No purging
- Backed up
- Hardware failures and human errors will happen





Global Scratch File System Overview



- Provides 3.6 PB high-performance disk
 - 80 GB/s aggregate bandwidth
- Primary scratch file system for Carver
 - Also mounted on Edison, Hopper, Datatran, etc.
- Low-level name
 /global/scratch2/sd/dpturner
- Better name
 - \$GSCRATCH
 - AKA \$SCRATCH on Carver and Datatran





Global Scratch Use



- Shared across many platforms
 - \$GSCRATCH/carver, \$GSCRATCH/edison, etc.
- Tuned for large streaming file access
 - Running I/O intensive batch jobs
 - Data analysis/visualization





Global Scratch Policies



Quotas enforced

- 20 TB
- 4,000,000 inodes
- Quota increases may be requested
- Monitor with myquota command

Temporary storage

- Bi-weekly purges of all files that have not been accessed in over 12 weeks
 - List of purged files in \$GSCRATCH/purged.<timestamp>
- Hardware failures and human errors will happen





Project File System Overview



- Provides 5.1 PB high-performance disk
 - 50 GB/s aggregate bandwidth
- Widely available
- Intended for sharing data between platforms, between users, or with the outside world
- Prior to AY14
 - Must be requested
 /project/projectdirs/bigsci
- Beginning AY14
 - Every MPP repo gets project directory
 /project/projectdirs/m9999





Project Use



- Tuned for large streaming file access
 - Running I/O intensive batch jobs
 - Data analysis/visualization
- Access controlled by Unix file groups
 - Group name usually same as directory
 - Requires administrator (usually the PI or PI Proxy)





Project Policies



Quotas enforced

- 1 TB
- 1,000,000 inodes
- Quota increases may be requested
- Monitor with prjquota command % prjquota bigsci

Permanent storage

- No purging
- Backed up if quota <= 5 TB</p>
- Hardware failures and human errors will happen





Science Gateways on Project



Make data available to outside world

```
mkdir /project/projectdirs/bigsci/www
chmod o+x /project/projectdirs/bigsci
chmod o+rx /project/projectdirs/bigsci/www
```

Access with web browser

http://portal.nersc.gov/project/bigsci





Local File Systems on Edison



Edison scratch file systems

```
/scratch1
/scratch2
```

- Each has 2.1 PB
- Each has 48 GB/s aggregate bandwidth/scratch3
- -3.2 PB
- 72 GB/s aggregate bandwidth
- Provided by Cray, based on Lustre





Edison Scratch Use



- Each user gets a scratch directory in /scratch1 or /scratch2
 - /scratch2/scratchdirs/dpturner
 - \$SCRATCH
- Access to /scratch3 must be requested
 - Large datasets
 - High bandwidth
- Tuned for large streaming file access
 - Running I/O intensive batch jobs
 - Data analysis/visualization





Edison Scratch Policies



Quotas enforced in \$SCRATCH by submit filter

- 10 TB
- 10,000,000 inodes
- Quota increases may be requested
- Monitor with myquota command
- No quota enforcement in /scratch3

Temporary storage

- Daily purges of all files that have not been accessed in over 12 weeks
 - List of purged files in \$SCRATCH/purged.<timestamp>
- Hardware failures and human errors will happen





Local File Systems on Hopper



Hopper scratch file systems

```
/scratch
/scratch2
```

- Each has 1.0 PB
- Each has 35 GB/s aggregate bandwidth
- Provided by Cray, based on Lustre





Hopper Scratch Use



- Each user gets a scratch directory in /scratch1 and /scratch2
 - /scratch/scratchdirs/dpturner
 - \$SCRATCH
 - /scratch2/scratchdirs/dpturner
 - \$SCRATCH2
- Tuned for large streaming file access
 - Running I/O intensive batch jobs
 - Data analysis/visualization





Hopper Scratch Policies



Quotas enforced by submit filter

- Combined (scratch/scratch2) quotas
- 5 TB
- 5,000,000 inodes
- Quota increases may be requested
- Monitor with myquota command

Temporary storage

- Daily purges of all files that have not been accessed in over 12 weeks
 - List of purged files in \$SCRATCH/purged.<timestamp>
- Hardware failures and human errors will happen





Long-Term File Systems



Global home directories

- Source/object/executable files, batch scripts, input files, configuration files, batch job summaries (not for running jobs)
- Backed up
- 40 GB permanent quota
- \$HOME

Global project directories

- Sharing data between people and/or systems
- All MPP repos have one
- Backed up if quota less than or equal to 5 TB
- 1 TB default quota





Short-Term File Systems



Local scratch directories

- Cray (Edison, Hopper) only
- Large, high-performance parallel Lustre file system
- Not backed up; files purged after 12 weeks
- Hopper: 5 TB default quota; Edison: 10 TB default quota
- \$SCRATCH, \$SCRATCH2

Global scratch directories

- All systems
- Large, high-performance parallel GPFS file system
- Not backed up; files purged after 12 weeks
- 20 TB default quota
- \$GSCRATCH





File System Suggestions



- DO NOT RUN BATCH JOBS IN \$HOME
 - Use \$SCRATCH for running Edison/Hopper batch
 - Use \$GSCRATCH for running Carver batch
- Performance can be limited by metadata
 - Do not store 1000s of files in single directory
- Use "tar" to conserve inodes
- Use HPSS to archive important data
 - Protection against hardware failure
 - Quota management
- DO NOT USE /tmp!





File Systems Summary



File System	Path	Туре	Default Quota	Backups	Purge Policy
Global Homes	\$HOME	GPFS	40 GB / 1M inodes	Yes	Not purged
Global Scratch	\$GSCRATCH	GPFS	20 TB / 4M inodes	No	12 weeks from last access
Global Project	/project/ projectdirs/ projectname	GPFS	1 TB / 1M inodes	Yes, if quota less than or equal to 5TB	Not purged
Hopper Scratch	\$SCRATCH and \$SCRATCH2	Lustre	5 TB / 5M inodes (combined)	No	12 weeks from last access
Edison Scratch	\$SCRATCH	Lustre	10 TB / 5M inodes (none in /scratch3)	No	12 weeks from last access





Resources



http://www.nersc.gov/users/data-and-file-systems/

http://www.nersc.gov/users/data-and-file-systems/ file-systems/

http://www.nersc.gov/users/computational-systems/ edison/file-storage-and-i-o/

http://www.nersc.gov/users/computational-systems/ hopper/file-storage-and-i-o/







Thank you.



